			LEADS ANI) SIGN	JAT.S					G 300
OVERCALLS (Style; Responses; ½ Level; Reopening)	OPENING LEA	LEADS AND SIGNALS OPENING LEADS STYLE				WBF Convention Card				
Can be very light at the 1-level, 2 level constructive	OI EITH O LEA	.D 0 0.	Lead		In Partners Su	ıit	VIDI CONVEN	uon caru	♣ • ◆	
Response 1M overcall: Jump Raise=Pre-empt,	Suit		1.3.5			Same. If known 3: Hxx xxx				
New Suit Jump= Fitbid and F1, 2NT: 4-card support inv +	NT		1.3.5		Same. If known 3: Hxx xxx		Category:	Green		
New Suit Junip = Pitola and P1, 21v1: 4-card support mv +	Subsequent		1.3.5		135 w attitude		NCBO:	Denmark		
After (1m) 1♥/1♠ (1sp/pass/double) we play transfers from 1nt after	Other:			too "as		e vs. iii	Event:		Marrakech 2023	
opp. pass or double	Other .			M-2M we lead low only from honours		Î				
ANTE ONITED CLAY Y (and / 4th Y * D	LEADG						Players		ssen - Lone Bilde	
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS	1	77 G ':		* 7	,	SYSTEM SU		ID CIDYIX E	
2nd: 15-18 HCP → system	Lead		Vs. Suit			s. NT		ENERAL APPROACH AND STYLE		
4th: 11-14 HCP → system, on 1MA: 13-16			Ax(x)AKJ10(x)AKx(x)		same		5-card Major 1♣ = 10-13 or 17-19 balanced or natural = transfer responses			
(4) (4) (1) (7)			AK, KQ, KQ(J/10)x		same		1 = 10-15 of 17-19 varanced of natural = transfer responses			
$(1x) - p - (1y) - 1NT: 15-18 \rightarrow \text{system}$	Queen QJ, QJx(x)		same							
	Jack	, , ,			same		<u> </u>			
	10	109, 109x(x), HJ10x(x)		same		1NT: 14-16				
JUMP OVERCALLS (Style; Responses; Unusual NT)	9		H109x(x)		same		2 over 1 respo			
Preempt, at the three+ level, $(1x) 2M = 12-16 p 6+ in the bid suit$	Hi-x	Xx			same		Aggressive style			
2NT: 5+-5+ 2 lowest unbid suits (if opening shows 4+, otherwise	Lo-x	xxX	X, xxXx, HxX, xxxxX	ζ	same		1MA-1NT (3-7 with M 3 card supp or 3-10 hcp)			
two lowest suits). On 1M opening: 5 OM + 5 ♦										
	SIGNALS IN O	RDEI	R OF PRIORITY	1		1	SPECIAL BIDS THAT MAY REQUIRE DEFENCE			
DIRECT AND JUMP CUE BIDS (Style; Responses; Reopen)			Partners Lead Decla		rer's Lead Discarding		1			
							balanced	4 -		
						_	Transfer respo			
(1minor)-2 ♦ = 5♥+4♠+	Suit: 1st		Low: enc	Coun	t	Low: enc	Bergen (modif	ried) after 1M op	ening	
(1M)-2M:5OM+5♣, (1M) – 2NT: 5OM - 5♦	2 nd		Count							
Jump cue: asking for stoppers - seeking 3NT	3 rd		Suit Pref				Fit-showing jumps and fit-non jumps after pass			
VS. NT (vs Strong / Weak; Reopening; PH)	NT: 1st		Low: enc			Count		2*: one M suit 3-10 hcp (MULTI)		
D=14+ HCP against both, 2♣: ♥+♠,4+/4+,			Count	Coun	t		2♥: Both M (4+/5+ or 5+/4+), 3-10 hcp			
Other natural. After pass: double 1M and 1m.	3 rd							2♠: 5♠ + 4mi, 3-10 hcp		
	SIGNALS : Count: Hi-Low: odd, Low-Hi: even					Pass (pass) 1M (pass) 2♣ = 3c supp 8-10				
2NT: 2-suiter, other natural.	Smith (Lo-enc) vs lowest suit)	s NT,	Lavinthal, Revised T	relde (h	igh-odd = highes	st, high-even =				
3/4x: pre-empt	Trumps:Hi-lo sho	ows in	terest in ruff.							
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT-bids)	DOUBLES						SPECIAL FO	RCING PASS	SECTIENCES	
D: T/O + Lebensohl and minorsohl (after 2M opening)		HRLE	ES (Style; Responses:	Reone	ening)		SPECIAL FORCING PASS SEQUENCES In GF situations and in many comp. situations where opps. call at the			
B. 170 Ecochson and minorson (arter 234 opening)				_			5 level		omp. situations w	nere opps. can at the
Leaping and non-leaping Michaels			od distribution)- new				Semi-forcing pass to 3♠			
Cue(3-level): asking for stopper, or shows, if opps have 2 suits	Reopening: depending on distribution and vulnerability					If we double 1nt for penalty = forcing thru 2♥				
NT: 15-18 → system	Negative D to 4♥)								
VS. ARTIFICIAL STRONG OPENINGS	Many T/O D to 4	Y								
Vs 1♣ opening: nat at 1-level, NT=♣+♥ or ♦+♠, 2♠: ♣ or										
♦+♥, 2♦: ♦ or ♥+♠ etc.										
Vs. 2♣ opening: same	SPECIAL, ART	IFIC	IAL AND COMPET	TTIVE	DBL:s / RDBL:	:S	IMPORTAN'	Γ NOTES THA	T DON'T FIT E	LSEWHERE
OVER OPPONENTS' TAKE OUT DOUBLE	(3NT) - D: Lead dummys first suit, weakest M, own suit, or only un-bid suit (depending on bidding sequencing), support doubles Maximum Overcall Double, lightner double						IMPORTANT NOTES THAT DON'T FIT ELSEWHERE 1x-1y-1z-2* = to play 2* or invite, 1x-1y-1z-2* = GF relay, 4th suit			
							GF, Minorsohl (2nt asks for best m), Manco after cuebid in opps suit			
							and x (pass = $\frac{1}{2}$ or 1 stopper, RD= no stoppers, other bid=shortness),			
							various trial b			
1M (x): transfer from 1nt, 2NT = 4+supp 8+p, fitbids, RD: 9+ p w.									rambling, Rubens	ohl, Lebensohl
xx in pd's suit, Pass can be strong w. shortness in pd's' suit.	(1x) - 1/2y - (D) - RD: A, K or Q in y								rd support 17-19	
1 ♣ (x) RD = both minors weak (can be 0-11 p)							Psychics: Sel	dom, no specific	agreements	
							1	•	-	

Opening	Art	Min	Neg Dbl thru	Description	Responses	Subsequent Auction	P/ Hand bidding and opponents' interference
1*	х	2	4♥	4+♣ 10+ hcp or 10-13 bal. (semibal) or 17-19 bal. (5♦, 5M, possible)	1	1 *:1red-2 *: 17-19, 4c supp or	1♣ ♦-(1NT) 2♣ =both MA, 2d/h/s = natural 1♣ (1red) system on, except: 1sp which can be many hands w/o 4♥, 1nt = 7-11 with stopper, 1♣ (1♦) 2♣=4♣ +4+♥ 6-11, 1♣ (1♥) 2♦=4♣ +5+♦ 6-11 1♣ (2x natural): 2M nat non-forcing (max 12p) x
1 •		5(4)	4♥	11-21 HCP, 4♦ if 4441	WJS, 2 • (7) 8-10, 3 •: 10+ and 4+ •, 3 •: preempt, 3M: WJS, 4 •: preempt, 4M: to play	1 → 1M-2ut: 3 in pd's suit, 6+ in own 14-18 p 1 → 1 ▼ -1 nt: typically 1354 distr 15+ 1 → 1 ♠ -1 nt: 4 ▼ 11-15 hp.	= 9+, 2M nat NF(6-11), transfer from 2nt (Invit+) After 1M: If Opps D, RD 9+ with double M,
1 🕶		5	4◆	(10) 11-21 HCP	1NT: 4-10 or 3-7 3♥, 2♥: (7) 8-10 3♥, 2♠: invit 6 sp, 2NT: GF 4+♥, 3♠: 7-11 4+♥, 3♠: 11-13 3♥, 3♥: preempt, 3♠: 8-11 4+♥ unk single and max ONE ace, 3NT: void ♠ 8-11 4+♥, 4m: void m 8-11 4+♥	Over 1M- 2NT (Chips) → 3 *:min; 3 *:15+; 3 *:short * and not min.; 3 *:short * and not min, 3nt: short OM and not min; 4 * OM; 5-5; 4MA: to play 1M - 3 * - 3 *: invitational, other GF 1M - 3 * - 3 *: min, - Responder can ALWAYS bid	Pass can contain a strong hand with single/void M!, transfer from 1NT, Truscott 2NT, fitbids, If opps bid fitbids, 2NT, After 1M – 2NT: opps bid: pas: no stopper / no short in opps suit
14		5	4♥	(10) 11-21 HCP	1NT: 4-10 or 3-7 3♠, 2♠: (7) 8-10 3♠, 2NT: GF 4+♠, 3♠: 8-11 4+♠, 3♠: 11-13 3♠, 3♥: invit 6 h, 3♠: preempt, 3NT: 8-11 4+♠ unk. single and max ONE ace, 4m/♥: void 8-11 4+♠	After 1M-1nt: 2♣ F1: 16+, 11-15 bal or nat. (=>2♠ 8+) other bids show 11-15 After 1▼-1♠: 2♣ F1: 16+, or clubs (=>2♠ 8+) Other bids show 11-15	D: penalty 3M: extras and short in opps suit, 3NT: nat. Other: Cue and cue in opps suit. 4M: minimum and short in opps suit After p (p) 1M or p (p) p 1M we play 2 3c supp 8-10, 2 5+ (8-10) 2/3M: supp max 7p, 2ut= invit with 4+ supp, 3x (fitbid, 4+c supp),
1NT				14-16 bal or semi bal (6322 or 5422, 5M possible)	2♣: NF Stayman, transfers, 2♠: minors, 2nt: weak w diam or inv. with clubs, 3♠ GF asking for M, 3♠: HHxxxx (semi-invitational), 3♥: inv. 5+-5+ M, 3♠: GF 5+5+mi, 4mi: minor RKCB 1430	1NT - transfer - 3M: min and 4M, 2/3x: xx 4M max. 2♣-2red - 2♠: GF relay	usual splinter 1 \checkmark (1nt)?: $2 = 2 \checkmark + 5 \spadesuit$, $2 \checkmark = \text{good raise} \checkmark$ 1 \spadesuit (1nt)?: $2 = 2 \spadesuit + 5 \checkmark$, $2 \checkmark = \checkmark$, $2 \checkmark = \text{good}$ raise \spadesuit
2*				20-21NT or GF (in practice)	2•: relay, 2M/3m: to play if 20-21NT, 3M: 7 suiter no side stoppers	Herbert, 2♣ - 2♦ - 3M: 4M and 5+♦ GF, 2♣ - 2♦ - 2M - 3M: 2+ ctrls. and 3+M, - 3NT: 3+ M., positive max 1 ctr., 4m: splinter max. 1 ctrl.	Over 1NT-(2x - nat) Rubensohl, Scramble, T/O D Over 1NT- (D) System on,
2•	х	0		MULTI weak 2M (0-7, 5 or 6 suiter)	2/3M=P/C, 2NT: asking, new suit F1, 4*: transfer to your M, 4*: bid your M	2 • - 2NT – 3 •: Not min, - 3 •: min and •, - 3 •: min and •	Over 1NT-2 (D: if) -p: no stopper, - other: system with stopper
2♥		4		4+/5+ M, 3-10 hcp	2NT asking, new suit F1	2♥ - 2NT - 3♠: Not min, - 3♦: min and 5♥, - 3♥: min and 5♠ 3sp: 5-5	When Opps D 2h: pass = neutral, RD = own suit System on 1M after pass: 2x (nat 8-9 p good suit), 2nt= 7-10 4+ supp no fitbid, 3 and 4x fitbid – four+ card supp
2 🏟		5		5sp/4+ mi, 3-10 hcp	2NT asking, new suit F1	2♠ - 2NT	
2NT				22-24 semi bal (6322 or 5422)	Stayman, Transfers, 3♠: m, 4m: nat slam interest	after transfer: 3 in suit =2 c, 3nt = 3card new suit =4 and cue, After Stayman: Other M = Slam interest	
3♣◆		6		preempt	new suit F1, 4 om: asking for aces		
3♥♠		6		preempt	new suit F1, 4♣: asking for aces		
3NT	X	6	Solid mi / to play	After solid minor 1 st 2 nd hand: ♣ p/c,	4♦ asking for singleton	SLAM BIDDING	
4♣♦		7	preempt	4/5 in other minor is asking for aces		RKCB 1430, Voidwood 0314, minor RKCB 1430, DEI	PO, Cuebids 1st/2nd ctrl., Unserious 3NT
4♥♠		7	preempt	4nt: RKCB 1430			
4NT	X		Ace asking	5♣: 0, 5x THAT ace, 5ut:♣ ace, 6x 2	esser CRO		

Open Defence Against Multi 2

Open Defence Against Multi 2♦	
Main principles:	1
(2♦)- ?	2
(2♦) — pass — (2♥) -?	2
(2♦)-pass - (2♥) - pass - (pass) - ?	2
(2♦)-pass - (2♥) - pass - (2♠) - ?	2
(2♦)-pass - (2♠) - pass - (pass) - ?	3
(2♦)-pass – (2♥) – dbl – (pass) - ? (dbl = 4-5♥ $/4$ ♠) or good hand without good bid	3
(2♦)-pass - (2♥) - dbl - (2♠) - ?	3
(2•)-dbl - $(2•)$ - ? (dbl = 13-16 bal. or 17+)	3
(2♦)-dbl - (2♥) - dbl - (2♠) - ?	3
(2♦)-dbl - (2♠) - dbl (pass) - ?	4
(2♦)-dbl - (2♠) - dbl (3♥) - ?	4
(2♦)-pass - (2♥) - 3m - (pass) - ?	4
(2♦)-pass - (2♥/♠) - 3♥- (pass) - ?	5
(2♦)-pass - (2♥) - 3♥- (pass) - ?	5
(2♦)-pass - (2♥) - 3♠- (pass) - ?	5
(2♦)-dbl - (pass! Showing ♦) - ?	5

Main principles:

- Direct bid shows an "opening hand" (app. 11-16) (except after (2♦) pass(2nt(!)) ? where it can be lead directing with a weaker hand)
- o Direct double after 2♦ is Crowhurst (13-16 bal or 17+) = > Rubensohl if opps. bid 2M
- o (2♦) pass (2M) dbl shows 4-5 in the bid suit or OM or any hand without a good bid
- (2♦) dbl (2M) dbl shows 4 in one or both Majors or a bal. hand (10+) without a good bid (e.g. lacking stoppers in one of the Major suits)
- The third double from us is always penalty (behind the suit)
- o 2nt after 2M always promises 4 card supp or 3+ supp there is no room to bid oM
- o Fit-jumps and Fit-non-jumps after pass (2-3 new shows at least Qx in pard's suit)
- o Bid of other M shows 3 card fit (or in high-level bidding : slam interest with fit)
- o (2diam) 3M shows 4cM and a longer minor suit (app. 13-17 hcp)

```
(2*)-?
Pass
              weak<12, 10-12 bal, or strong w 5+♠/5+mi, or 11-16 Marmic or 10+both M
Dbl
              (12) 13-16 balanced or any 17+ hand
2M
              11-16, 5+ M
2nt
              (16) 17-19 balanced - stoppers in both M
3mi
              11-16, (5) 6+ mi
3M
              4 in the bid major and 6+ in a minor (13-17 hcp)
              Chance (typically with a good minor suit and stoppers in M)
3nt
              5+H /5+ minor – good hand (if spades plus minor, wait one round)
4m
4M
              7-8 suiter 9-10 tricks on own hand
4nt
              minors
5mi
              natural 9-10 tricks on own hand
(2*) - pass - (2*) -?
Pass
              weak or does not want to bid with passed partner
Dbl
              4-5♥/4-5 ♠ or a hand with no good bid /or 17+
2♠
              5+♠, 11-16 hcp (can be 5♠ and 5mi)
2nt
              (16)- 17-19, stoppers in both M
3mi
              5+m, 11-16 hcp
3♥
              6-7 ♥, opening hand
3♠
              4♠, and 6+ in minorsuit (because in jump) (13-17 p)
3nt
              chance: perhaps a minor suit, but can also be other distributions
4mi
              5+M /5+the bid minor, good hand (NB! Can be both of the majorsuits)
4M
              7-9 M, 9-10 tricks (good hand)
4nt
              minors
5mi
              natural, good hand
(2♦)-pass - (2♥) - pass - (pass) -?
Dbl
              10-16 with the right distribution (e.g. Marmic single ♥, bal 11-12 short ♥, oriented towards
              the ★ suit primarily, e.g. EB10x, Axx, Exxxx, x – where the ★ suit is not good enough for 1st
                        - Subsequent bidding: natural and 2nt scrambling
2sp
              5+♠, less than an opening hand
2nt
              5+/4+ in minors, 10-16 hcp or better distribution
3mi
              natural, less than an opening hand
4mi
              5+♠ /5+mi, good hand
(2♦)-pass - (2♥) - pass - (2♠) -?
Dbl
              11-16 with the right distribution (e.g. Marmic single ♠)
                           Subsequent bidding: natural and 2nt scrambling
2nt
              5+/4+ in minors, 11-16 hcp or better distribution
3x
              natural, less than an opening hand, or leaping with 5sp/5mi
3♠
              5+♥ /5+m too bad for leaping in the first round
              5+♠ /5+m (leaping with good minorcards – otherwise 3m as opp just bid spades)
4m
```

$(2 \spadesuit)$ -pass - $(2 \spadesuit)$ - pass - (pass) -?

Dbl 10-16 with the right distribution (e.g. Marmic single♠)

Subsequent bidding: natural and 2nt scrambling

2nt 5+/4+ in minors, 10-16 hcp or better distribution

3mi/♥ natural, less than an opening hand

3♠ 5+♥ /5+mi, too bad for leaping in the first round 4mi 5+♠ /5+mi, (leaping with good minor cards)

(2♦)-pass - (2♥) - dbl - (pass) -? (dbl = 4-5♥/4♠) or good hand without good bid

Pass to play (showing ♥) 2♠ 4-5 ♠ nothing to add

2nt Lebensohl (weak hand or invit with 4♠)

3mi natural 8-11 hcp 3♥ GF asks - for stopper

3♠ Invit with 5♠

4mi 5+♠ /5+mi –strong hand

Subsequent bidding: 4♥ slammy sp, 4nt: asks for the minor

(2♦)-pass - (2♥) - dbl - (2♠) -?

Dbl take-out of ♠

2nt natural (9-11 hcp), stopper in ♠ (scramble if next round)

3x natural less than 12 hcp3nt 11-12 hcp stoppers in ♠

3♠ ask for stopper

$(2 \bullet)$ -dbl - $(2 \lor)$ - ? (dbl = 13-16 bal. or 17+)

Pass less than 8-9 points,

Dbl 4-5 ♥ and/or 4♠, 8-9 + hcp, or a bal hand 10+ w/o 5 suiter, and/or stopper in one or both M

2ut Rubensohl: invit+ 5+♣ (at least 8 hcp)

3♣ Rubensohl: invit+ 5+♦ (at least 8 hcp)

3♦ Rubensohl: invit+5+♥ (at least 8 hcp)

3♥ Rubensohl: invit+ 5+♠ (at least 8 hcp)

3sp Rubensohl: GF both minors

3nt to play – can be down to 11 good with stoppers in both M

4♣ Rubensohl: 5+ ♣ 5+ in a M− s : 4♦ ask for the Major suit

4♦ Rubensohl: 5+ ♦, 5 in a Major suit, 4M = correctable

(2♦)-db1 - (2♥) - db1 - (2♠) -?

Pass (12) 13-14 nothing to add (can have 4♥)

subsequent= dbl again from pd is renewed t.o, 2nt is invit to game w/o 4♥

Dbl penalty ♠ (only behind the suit)
3minor GF: 17+hcp w the bid minor

3♥ GF with ♥ (14-16 bal. with 4♥ or 17+ 5+♥)

Subsequent bidding: 3♠ shows a good raise with 3+♥

3♠ GF asking for stopper

4mi NB! GF: Natural (as 5+♠/5+mi would penalty double 2♠)

4♥ 6+♥ 17 hcp+

(2♦)-db1 - (2♠) - db1 (pass) -?

Pass penalty ♠

2nt natural (12) 13-14 bal. (can have 4♥) = subs. from pd: 3♥= GF w. 4-5 ♥

3mi GF 17+ with the minor

3♥ GF w 4+ ♥ (14-16 bal with 4♥ or 17+ 5+♥)

Subsequent bidding: 3♠ shows a good raise with 3+♥ - other natural

3♠ GF asking for stopper

4mi NB! Natural (as 5+♠/5+mi would pass 2♠ doubled)

4♥ 6+♥ 17+

(2♦)-db1 - (2♠) - db1 (3♥) -?

Pass minimum (13-14 bal) can have 4 ♠

Dbl penalty ♥

3♠ GF with 4+♠ (14-16 bal with 4♠ or 17+5+♠, or leaping 5+♠ /5+mi not so strong as 4♥ below)

Subsequent bidding: 4♥ slammy with ♠ - other natural

3♠ GF asking for stopper

3nt to play

4mi NB! GF Natural (as 5+♠/5+mi bids 3♠)

4♥ 5+♠ and 6+mi

subsq= 5mi correctable - 4nt asks for the minor, 5♥: slammy ♠

(2♦)-pass – (2♥) – 3m – (pass) –?

Pass any < 10 hcp hand w/o fit

3M F1 shows stopper – asking for stopper in the other

(can have e.g. 10-12 with fit to the minor and wants to play 3nt /a strong hand with spades and minor or fit to the bid minor— and will bid again on 3nt /or a 6-7 suiter M not strong

enough for the first round (e.g. EDBxxx - x - xx - xxxx)

Subs. Bidding: 4mi after pd's 3nt it is GF

4M later is a long Major suit not strong enough to bid in the f

first round.

4 other minor – shows the leaping with ♠

3nt to play 4 in bid m invitational

```
(2 )-pass - (2 \checkmark /  ) - 3 \checkmark- (pass) - ?
3♠
               good raise in ♥ (2-3+)
4mi
               Fit non jump 3-4 c sup (because I have passed first)
               both minors 5+-5+ − not interested in playing in ♥
4nt
(2 •)-pass - (2 •) - 3 • - (pass) - ?
3♠
               good raise in hearts w/o good side suit
4mi
               Fit-non-jump, points in the two suits
(2 \diamondsuit)-pass - (2 \heartsuit) - 3 \diamondsuit- (pass) -?
4/5mi
               Pass or correct
4♥
               good raise in ★ (4+) - subs. 4nt 1430
4nt
               Bid your minor, but stronger
(2 )-pass – (pass!)–?
Dbl
               take-out of ♦ or 13+ bal /or any strong
2ut
               16 (17-19) stopper in ♦ and M
Other
               natural 12-16
(2 \diamond)-dbl - (pass! Showing \diamond) - ?
               3+ diamonds – can be weak .. (but as long as they do not RD)
Pass
2M
               can be a weak hand with 3-4 M ("nødmelding")
2nt
               ♣, NB! can be a weak hand with 4-5♣ - asks for 3cl unless strong
               4+/4+ M, invit+ asking for Majors - doubler bids 3♦ with min and no M 3nt with 14-16 bal
3♣
               and stopper in \blacklozenge, 4 \blacklozenge: preference for both M
               invit+ w. 5+♥
3♦
               invit+ w. 5+♠
3♥
```

GF both minors

leaping 5-5 Majors

3**♠** 4**♣**

4♦